

Subcubic Time Algorithms for RNA Secondary Structure Prediction

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1 Introduction

A lot of studies have been done on *RNA secondary structure prediction* [6], which is a problem of, given an RNA sequence of length n , finding its correct secondary structure (an outerplanar graph like structure). Usually, it is modeled as a *free-energy minimization* problem, for which simple DP (*dynamic programming*) algorithms have been proposed [6]. However, from a viewpoint of computational complexity, there had been no improvement on global free-energy minimization for 20 years (although there had been significant improvements on finding locally stabilizing substructures) [6].

In a basic and simplest version, global free-energy minimization of an RNA secondary structure is defined as a problem of *maximizing the number of complementary base pairs*. This problem is denoted by \mathcal{RNA}_0 in this article. Even for \mathcal{RNA}_0 , a simple $O(n^3)$ time DP algorithm had been the fastest algorithm for 20 years. Recently, we have developed slightly improved algorithms for \mathcal{RNA}_0 : an $O(n^3(\log \log n)^{1/2}/(\log n)^{1/2})$ time exact algorithm and an $O(n^{2.776})$ time approximation algorithm [1]. We briefly describe outline of the algorithms in this short article. Details of the algorithms and extensions to more practical versions of the problem will appear in Ref. [1].

2 Exact Algorithm

It is well known that RNA secondary structure prediction can be formalized as a problem of constructing an optimal parse tree for a *stochastic context-free grammar* (SCFG, in short) [2, 4]. For this problem and context-free recognition (i.e., deciding whether or not there exists a parse tree for a given sequence), simple $O(n^3)$ time DP algorithms were well known. However, Valiant developed $O(n^{2.376})$ time algorithm for context-free recognition [5], by using *fast matrix multiplication*. Recently, we found that Valiant's algorithm can be modified for the construction of an optimal parse tree for SCFG by replacing matrix multiplication with *funny matrix multiplication*. Using the current fastest algorithm for funny matrix multiplication [3], we have:

Theorem 1. For \mathcal{RNA}_0 , an optimal RNA secondary structure can be computed in $O(n^3(\log \log n)^{1/2}/(\log n)^{1/2})$ time.

3 Approximation Algorithm

Although the above improvement is very slight and is not practical, it seems difficult to develop faster algorithms. Thus, we developed an $O(n^{2.776})$ time approximation algorithm which always outputs a secondary structure whose score (i.e., the number of base pairs) is at least $1 - \epsilon$ of the optimal, where $\epsilon > 0$ is any fixed constant.

This approximation algorithm is a combination of an exact algorithm \mathcal{A}_{exact} and an approximation algorithm \mathcal{A}_{approx} : \mathcal{A}_{exact} is used when the optimal score is small (presizely, the optimal score is $O(n^\gamma)$

where γ is a constant), otherwise \mathcal{A}_{approx} is used. \mathcal{A}_{exact} is similar to the exact algorithm in Section 1 and details are omitted here. \mathcal{A}_{approx} is obtained by modifying the original $O(n^3)$ time DP algorithm.

Let $a_1 \dots a_n$ be an input RNA sequence. Then, it is well known that the optimal score $S(i, j)$ for subsequence $a_i \dots a_j$ can be computed by the following simple DP procedure:

$$S(i, j) = \max \begin{cases} S(i+1, j-1) + \mu(a_i, a_j), \\ \max_{i < k \leq j} \{ S(i, k-1) + S(k, j) \}, \end{cases}$$

where we let $S(i, j) = 0$ for all $i \geq j$, and $\mu(x, y) = 1$ if (x, y) is a base pair, otherwise $\mu(x, y) = 0$.

In \mathcal{A}_{approx} , we do not compute $\max_{i < k \leq j} \{ S(i, k-1) + S(k, j) \}$ exactly. Instead, we compute the maximum of $S(i, k-1) + S(k, j)$ for $O(n^\alpha + n^{1-\beta})$ values of k 's (see Fig. 1), where α and β ($0 < \alpha, \beta < 1$) are appropriate constants.

Making detailed analysis on \mathcal{A}_{exact} and \mathcal{A}_{approx} , we can show the following:

Theorem 2. For \mathcal{RNA}_0 , an RNA secondary structure with the score at least $1 - \epsilon$ of the maximum can be computed in $O(n^{2.776})$ time, where ϵ is any fixed positive number.

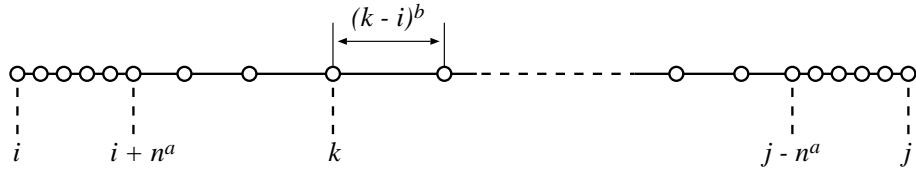


Figure 1: In \mathcal{A}_{approx} , $\max_k S(i, k-1) + S(k, j)$ is computed not for all k , but for $O(n^\alpha + n^{1-\beta})$ values of k 's, where such k 's are represented by white circles in this figure.

References

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